



Module 3: Design thinking for green innovation in lake protection and restoration business projects

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Pro Clean Lakes project at a glance

- ❖ Mission & Aim: Develop an Action Plan and Guidelines for long-term protection and restoration of European Natural Lakes (ENL)
- ❖ Demonstration & Monitoring Sites
- ❖ Adaptive & Participatory Approach
- ❖ Innovation & Incubation: Support the development of sustainable solutions and business models via a virtual incubator

Integrated emerging approaches for joint protection and restoration of Natural Lakes in the spirit of European life heritage support

Module 3 — Description (Design Thinking for Green Innovation)

Duration: 4 Weeks (Online) – 4 hours/week

Target Audience: At least 90 participants (≥ 30 per demo site): business owners & nascent entrepreneurs from ProCleanLakes demo sites

Delivery Mode: Online lectures, recorded content on the Virtual Incubator & Accelerator, case studies, assignments, interactive discussions

Focus: Human-centered design for green innovation in lake protection & restoration

Module 3 — Objectives

Introduce Design Thinking (DT) as an innovative problem-solving approach for sustainable lake protection.

Guide participants in applying human-centered design to address environmental challenges in lake conservation.

Provide tools to develop eco-friendly business solutions that balance economic viability with ecological sustainability.

Encourage interdisciplinary collaboration and co-creation to drive innovative lake restoration strategies.

Module 3 — Learning Outcomes

Understand and apply DT principles to green innovation in lake conservation.

Utilize user-centered research to define key challenges in water sustainability.

Develop eco-innovative solutions that integrate environmental, social, and economic values.

Use iterative feedback loops to refine business concepts for impact-driven results.

Week 1: Introduction to Design Thinking for Sustainability — Topics

Design Thinking (DT) — a human-centered approach to innovation

The role of DT in sustainable entrepreneurship and lake restoration

Five stages of the DT process: Empathize, Define, Ideate, Prototype, Test

Week 1: Coaching Session — Activities

Case Study Discussion: Application of DT in water conservation startups

Assignment: Identify a demo site lake restoration challenge and describe how DT could address it



Module description

- ❖ This module introduces Design Thinking (DT) as a strategic methodology for addressing complex environmental challenges in lake protection and restoration.
- ❖ Participants learn to apply human-centered design to eco-innovation, ensuring solutions respect ecosystems while supporting local economies.
- ❖ Emphasis on practical tools, field-based insights, and collaborative green entrepreneurship.



Module key components

- ❖ Human-centered research for environmental problem-solving.
- ❖ Techniques to design sustainable and scalable eco-businesses.
- ❖ Integration of ecosystem science, stakeholder needs, and innovation processes.
- ❖ Hands-on exercises to foster creativity and systems awareness.



Module objectives

- ❖ Provide a deep understanding of DT principles and their relevance for environmental innovation.
- ❖ Enable participants to define core ecological problems using user-centered data.
- ❖ Develop capabilities to create sustainable prototypes aligned with lake ecosystem dynamics.
- ❖ Improve collaboration among communities, scientists, entrepreneurs, and policymakers.



Module outcomes

- ❖ Ability to conduct empathy-driven research with affected users and stakeholders.
- ❖ Skill to frame sustainability challenges using evidence-based definitions.
- ❖ Capacity to produce green, innovative business concepts balancing environmental and economic constraints.
- ❖ Confidence in using iterative feedback loops to test and evolve solutions.



Design Thinking



EMPATHIZE



DEFINE



IDEATE



PROTOTYPE



TEST



<https://www.youtube.com/watch?v=5Ga7goOq1i4>



Week 1 Introduction

- ❖ Week 1 provides the foundation of DT and its role in sustainability.
- ❖ Participants develop a clear understanding of how DT supports lake conservation.
- ❖ Introduction of tools used throughout the module.



What is Design Thinking?

- ❖ A non-linear, iterative approach to problem solving that prioritizes user needs.
- ❖ Originates from design disciplines but expanded to business, sustainability, and public innovation.
- ❖ Helps uncover hidden assumptions and generate creative, eco-friendly solutions.



Core Principles of DT

- ❖ Empathy: Understanding needs from multiple perspectives.
- ❖ Experimentation: Rapid testing and adaptation.
- ❖ Collaboration: Bringing actors together for co-creation.
- ❖ Sustainability alignment: Ensuring solutions respect ecological boundaries.



Environmental Complexity & DT

- ❖ Lakes function as socio-ecological systems influenced by human behavior.
- ❖ Sustainable solutions require both ecological understanding and social insight.
- ❖ DT bridges science, innovation, and community participation.



Human-Centered Approach Explained

- ❖ Focuses on the lived experiences of individuals affected by lake degradation.
- ❖ Ensures interventions are relevant, accepted, and sustainable.
- ❖ Encourages inclusive green innovation.



Human-Centered Approach Explained

- ❖ Green entrepreneurship helps convert environmental problems into business opportunities.
- ❖ DT supports nature-based, regenerative business models.
- ❖ Creates long-term social and environmental value.



Why DT for Lake Protection?

- ❖ Lake ecosystems involve multiple interconnected issues: pollution, biodiversity loss, tourism pressure.
- ❖ DT helps uncover user needs: fishermen, local communities, tourists, environmental agencies.
- ❖ Leads to creative solutions that integrate ecological restoration with viable business models.



DT in Eco-Innovation

- ❖ Supports development of technologies and services protecting lake ecosystems.
- ❖ Promotes solutions like eco-tourism, eco-filtration systems, wetland regeneration.
- ❖ Ensures innovations are both impactful and economically feasible.



DT and the Sustainability Triple Bottom Line

- ❖ Environmental sustainability: Conservation and restoration impact.
- ❖ Social sustainability: Community well-being and participation.
- ❖ Economic sustainability: Revenue models supporting interventions.



DT and Stakeholder Engagement

- ❖ Lake ecosystems involve farmers, tourism actors, municipalities, NGOs, policymakers.
- ❖ Understanding stakeholder motivations helps design more effective interventions.
- ❖ Collaborative innovation ensures long-term adoption.



The 5 DT Stages – Overview

- ❖ **Empathize:** Explore needs, emotions, experiences.
- ❖ **Define:** Synthesize findings into clear problem statements.
- ❖ **Ideate:** Generate varied and creative solution options.
- ❖ **Prototype:** Transform ideas into tangible models.
- ❖ **Test:** Validate concepts with users and refine.



Continuous innovation in practice for Sustainable Green Business Models

- ❖ Semi-structured interviews with community members.
- ❖ Shadowing daily activities near lakes.
- ❖ Environmental observation protocols.
- ❖ Photo-ethnography documenting degradation patterns.





Continuous innovation in practice for Sustainable Green Business Models

- ❖ Primary stakeholders: Local communities, fishermen, authorities.
- ❖ Secondary stakeholders: NGOs, scientists, entrepreneurs.
- ❖ Tertiary stakeholders: Tourists, investors, environmental bodies.
- ❖ Mapping reveals relationships, power, influence, conflicts.



Stage 2: Define – Deep Dive

- ❖ Transform scattered insights into meaningful problem definitions.
- ❖ Use data clustering, insight statements, systems mapping.
- ❖ Proper problem framing determines solution effectiveness.



Problem Definition Tools

- ❖ Insight clustering (affinity mapping).
- ❖ 5 Whys for root cause discovery.
- ❖ Systems mapping to understand ecological linkages.
- ❖ Reframing problems through sustainability lenses.



‘How Might We’ – Detailed

- ❖ Transforms problems into opportunity questions.
- ❖ Encourages open thinking without constraints.
- ❖ Essential bridge between research and ideation.



Stage 3: Ideate – Deep Dive

- ❖ Brainwriting (6-3-5 method).
- ❖ SCAMPER for solution transformation.
- ❖ Reverse brainstorming.
- ❖ Role-storming (imagining decisions from other perspectives).



Ideation Techniques – Detailed

- ❖ Encourages radical thinking for sustainable solutions.
- ❖ Moves beyond traditional restoration techniques.
- ❖ Promotes creativity through structured ideation tools.



Green Innovation Ideas for Lakes

- ❖ Nature-based solutions (floating wetlands, buffer strips).
- ❖ Eco-tourism circuits focused on biodiversity.
- ❖ AI-supported water monitoring systems.
- ❖ Circular economy solutions using lake biomass.



Stage 4: Prototype – Deep Dive

- ❖ Prototypes allow testing feasibility early.
- ❖ Create low-cost versions of green business ideas.
- ❖ Helps visualize ecological interventions.



Types of Prototypes

- ❖ Paper sketches of eco-business models.
- ❖ Small-scale physical models (e.g., wetland modules).
- ❖ Digital tools or apps for lake monitoring.
- ❖ Roleplay prototypes for service experiences.



Stage 5: Test – Deep Dive

- ❖ Present prototypes to stakeholders for feedback.
- ❖ Assess environmental, social, and economic impacts.
- ❖ Collect data to refine or pivot ideas.



Testing Methods

- ❖ Structured user feedback interviews.
- ❖ A/B testing of eco-intervention options.
- ❖ Scenario simulations.
- ❖ Ecological feasibility assessments with experts.



Iteration & Continuous Improvement

- ❖ DT is not linear; constant feedback drives better solutions.
- ❖ Iteration helps adapt solutions to real-world ecological constraints.
- ❖ Reduces implementation risks in restoration projects.



Case Study: Water Startup (Detailed)

- ❖ Startup used DT to design water filtration system.
- ❖ Conducted empathy research with local communities.
- ❖ Prototyped filtration units using low-cost materials.
- ❖ Scaled solution after positive field testing.



Case Study: Lessons for Participants

- ❖ Importance of understanding real user struggles.
- ❖ Value of low-cost rapid prototyping.
- ❖ Impact of continuous iteration.



Week 1 Activity: Case Study Analysis

- ❖ Groups evaluate DT steps used.
- ❖ Identify sustainability outcomes.
- ❖ Discuss applicability for lake challenges.



Empathy Map Exercise – Expanded

- ❖ Participants choose a lake-related stakeholder.
- ❖ Document thoughts, actions, motivations, frustrations.
- ❖ Develop a holistic understanding of user experience.



Worksheet: HMW – Expanded

- ❖ Convert lake issues into actionable opportunities.
- ❖ Examples provided to inspire ideation.
- ❖ Prepares participants for Week 2 fieldwork.



ProCleanLakes

Week 1 Assignment – Detailed

- ❖ Identify one significant lake challenge in your demo site.
- ❖ Use empathy and HMW tools to frame the problem.
- ❖ Prepare a short presentation summarizing insights.

ProClean Lakes – Design Thinking Role Simulation

Saving BlueLake: A DT Challenge

Trainer: Wissal Ben Arfi



Funded by
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**It is time for an open discussion - feel free
to raise any questions, comments, or
ideas.**



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